

Unikernels: Extreme Specialization of Virtual Appliances

Richard Mortier, University of Nottingham

with Anil Madhavapeddy, Haris Rotsos,
Balraj Singh, Andrew Moore,
Jon Crowcroft, Steve Hand
(University of Cambridge)
Thomas Gazagnaire (OCamlPro)
Dave Scott (Citrix R&D)



Modern Stacks are Too Large

Application

Threads

Language Runtime

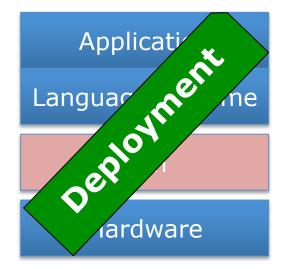
Processes

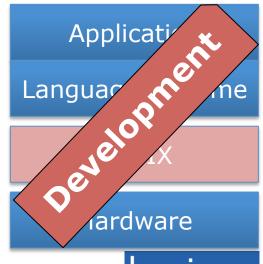
OS Kernel

Hypervisor

Hardware

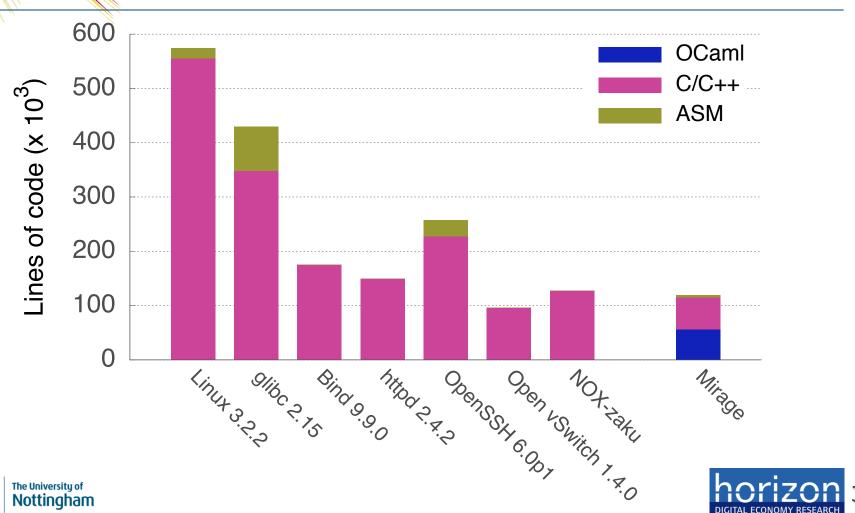
- Millions of lines of code & configuration
- Why build for clouds as for desktops?
- We can simplify!







How Large is Large?





Why Do We Care?

- Critical memory safety bugs still occur! E.g., In March 2012:
- CVE-2012-1182 Samba
 - RPC code generator overflow
 - Variable containing buffer length checked independently of variable used to allocate memory for buffer
 - Leads to root exploit
- CVE-2012-2110 OpenSSL
 - Combination of integer conversion bug with realloc wrappers
 - Unsigned treated as signed, but realloc'd buffer size not clamped
 - Leads to heap corruption





Threat Model

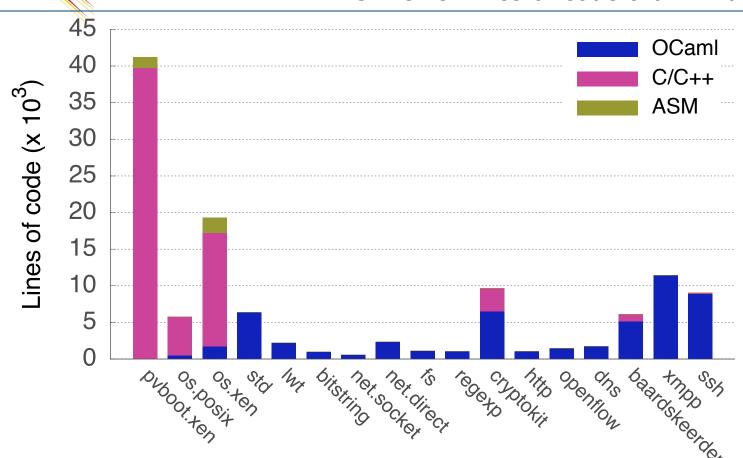
- Attack from without, not within
- Your VMs are not multi-user
- ...but they are in a *multi-tenant datacenter*
- ...and they are *always network connected*





So, What About Mirage Then?

...starting by recalling that all of Mirage is 5x fewer lines of code than Linux alone!







It's Only Code – Just Build It!

Configuration Files

Application Binary

Language Runtime

Parallel Threads

User Processes

OS Kernel

Hypervisor

Hardware

Mirage Compiler Cloud appliances, hosted in multi-tenant datacenters are under constant attack

 Build the whole system into a single type-safe virtual machine image

Application Code

Mirage Runtime

Hypervisor

Hardware

unikernel appliance

 Reconfigure by rebuild + deploy





Key Features of Mirage

Static typing

- Eliminates classes of bugs
- Large set of libraries provided

Cooperative concurrency

- Wrapped up in Lwt syntax extensions
- Threads encapsulated and hidden within typed modules

Fully re-entrant

Initialization via configuration record

No dynamic loading

- Configuration evaluated at compile-time, and sealed
- Recompile and redeploy to reconfigure





Progressive Specialization

Develop

Test



Deploy

ubuild posix-socket

ubuild posix-direct

ubuild xen-direct

kernel sockets

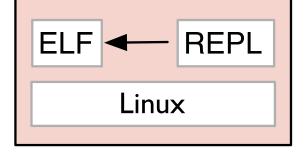
bytecode VM

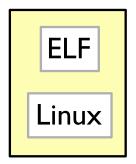
tuntap+safe I/O stack

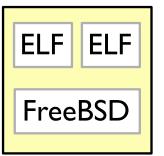
x86 64 native code

safe device drivers

link time optimisation





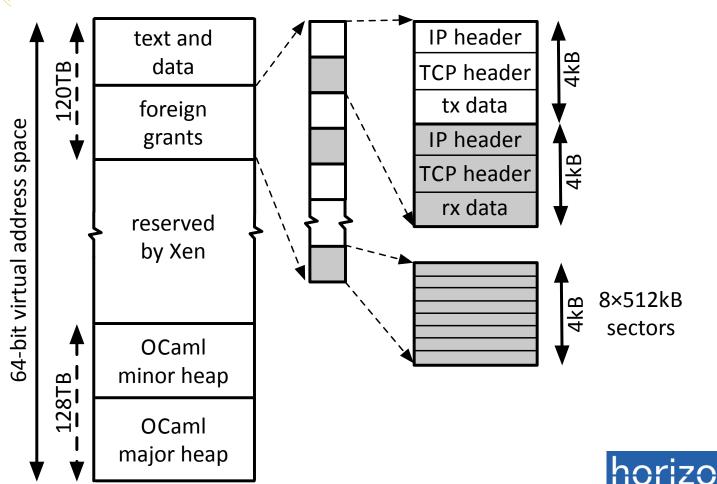






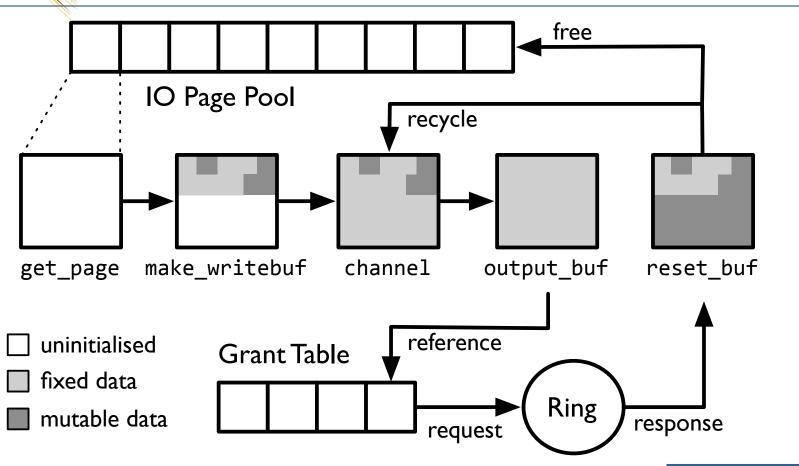


Simplified Memory Management



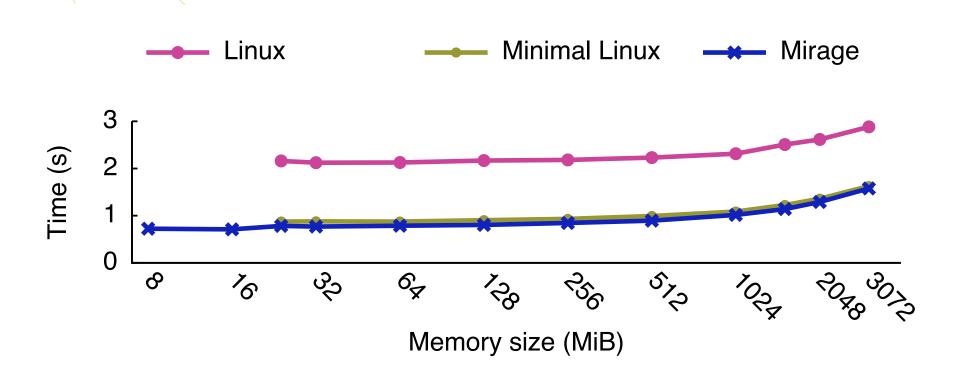


Careful IO Buffer Management



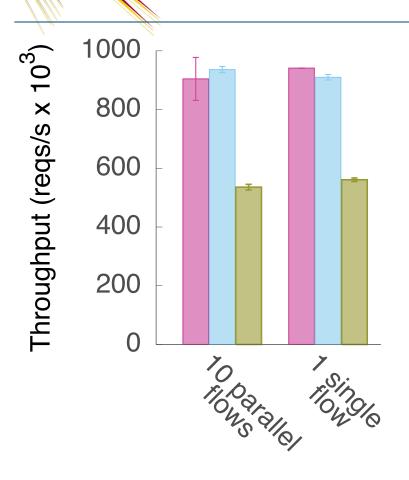


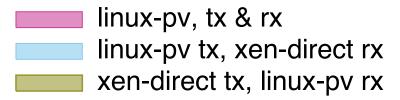
Microbenchmarks: Boot Time





Microbenchmarks: TCP



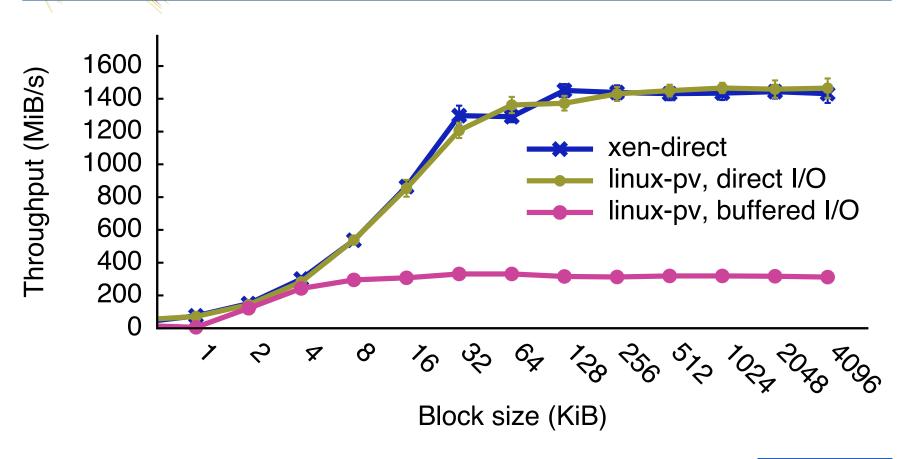


- Simple throughput test
- Performance bug in TX path
 - ...being fixed





Microbenchmarks: Block Storage





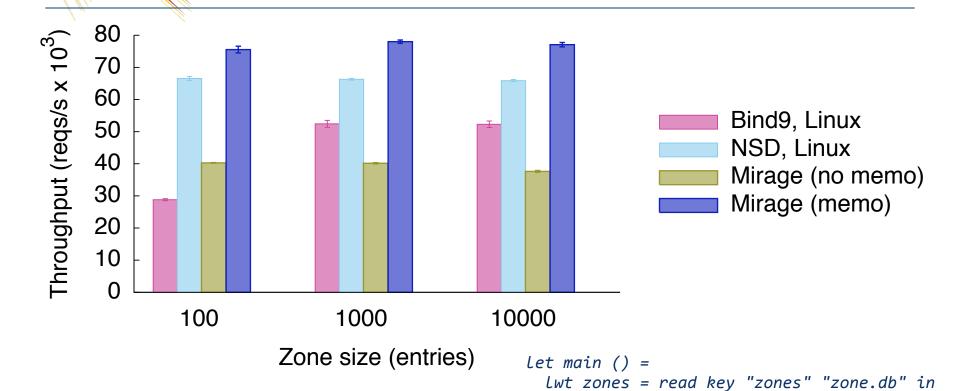
Microbenchmarks: Summary

- Mirage is comparable to or exceeds Linux PV performance
 - I.e., there is no significant overhead from use of a functional programming language
- But what about in some more "realistic" scenarios?
- Will present DNS and Web servers
 - We also have OpenFlow Controller and Switch implementations
 - Switch performance matches Open vSwitch
 - Controller performance is between NOX and NOX-fast





DNS Server Performance



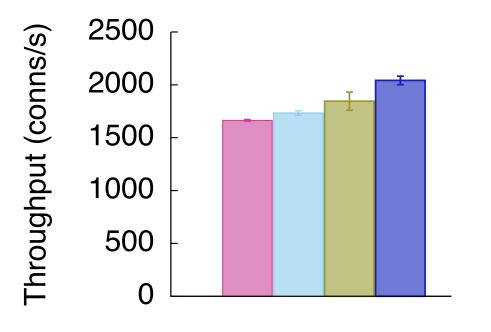


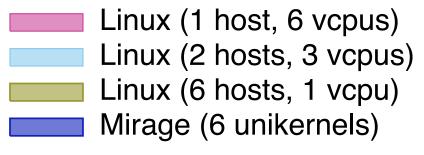


Net.Manager.bind (fun mgr dev → let src = 'any addr, 53 in

Dns.Server.listen dev src zones)

Scaling via Multiple Instances





- Apache/Linux
 vs. Mirage appliance
- Serving single static page



Roadmap

- Ongoing work
 - FreeBSD kernel module
 - Hardware 64 bit version for rPI and KVM
 - XCP integration
- Plans
 - OpenFlow extensions and appliances
 - Self-scaling appliances
 - Signposts
- Community building
 - http://openmirage.org/wiki/install
 always happy to receive patches and advise on building appliances!
 - August 2012 XenSummit talk @ UCSD
 - September 2012 OUD 2012 talk @ Copenhagen



http://www.horizon.ac.uk/

Questions? richard.mortier@ nottingham.ac.uk

https://lists.cam.ac.uk /mailman/listinfo/cl-mirage

http://openmirage.org /wiki/install

