



# **Programming the cloud with Skywriting**

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**Derek G. Murray**

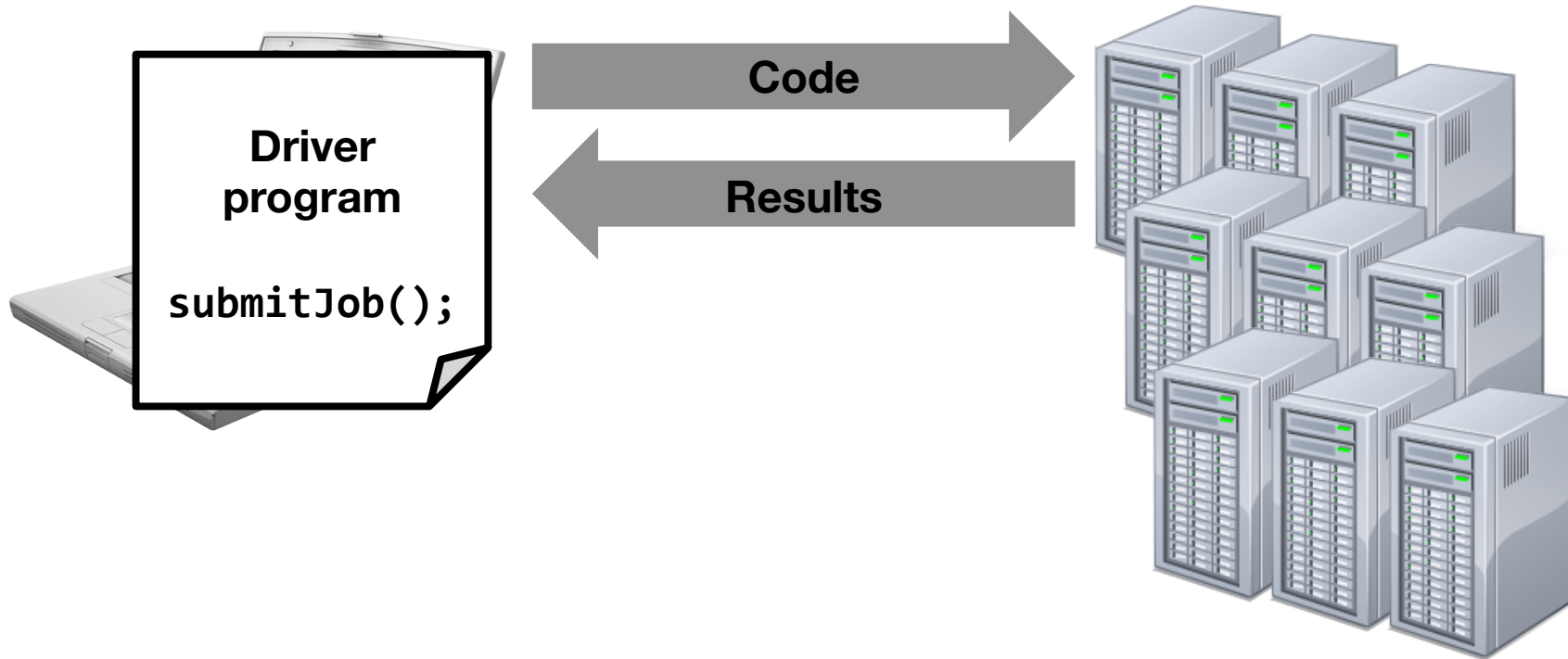
**Malte Schwarzkopf   Chris Smowton**

**Anil Madhavapeddy   Steven Hand**

**University of Cambridge**

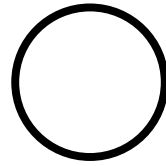
# Move computation to the data

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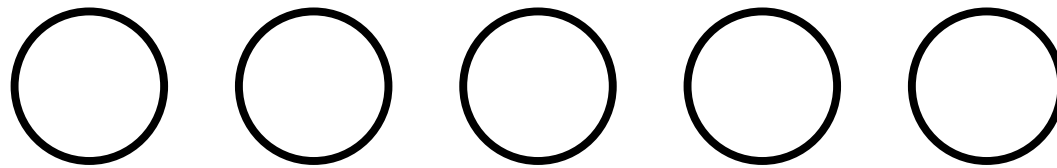
# Task-based parallelism

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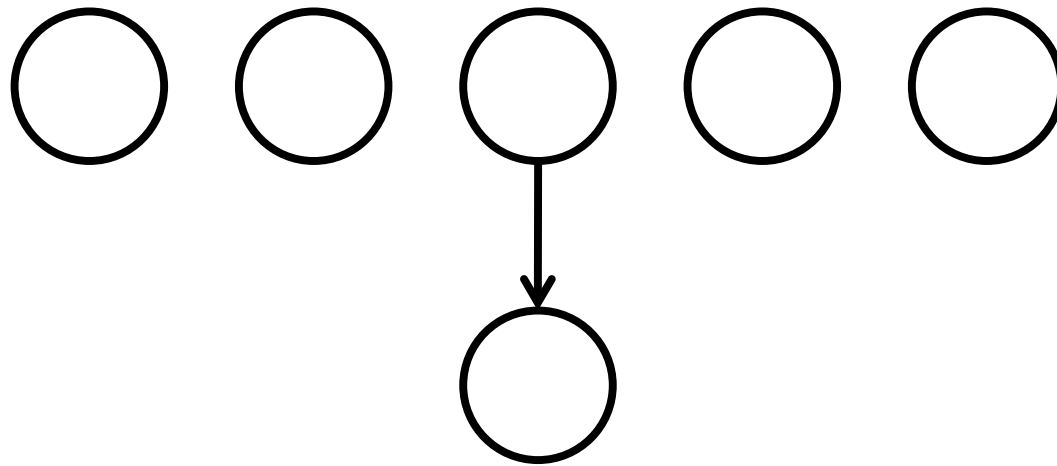
# Independent tasks

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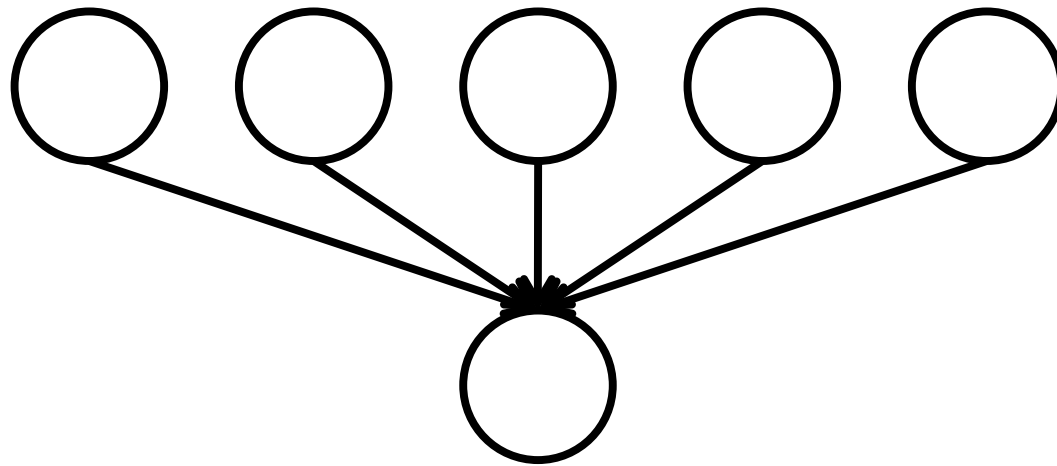
# Task dependencies

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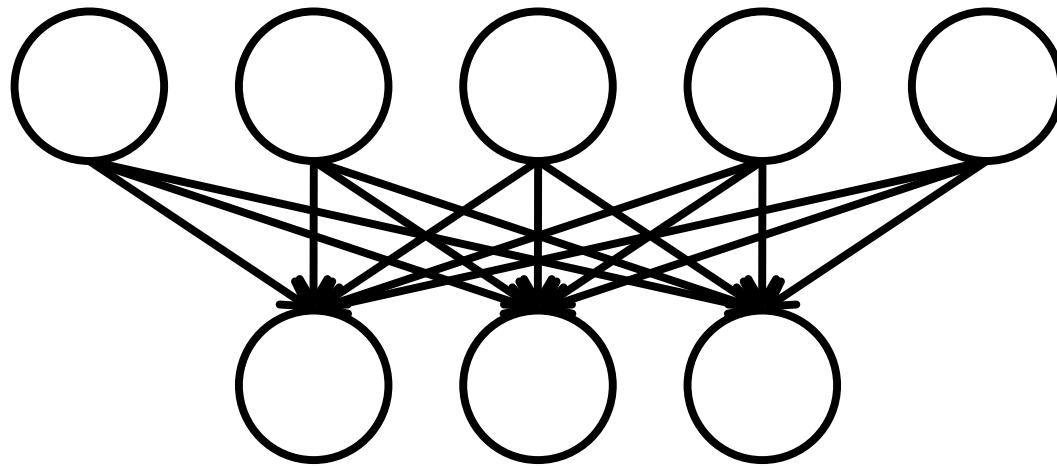
# Task dependencies

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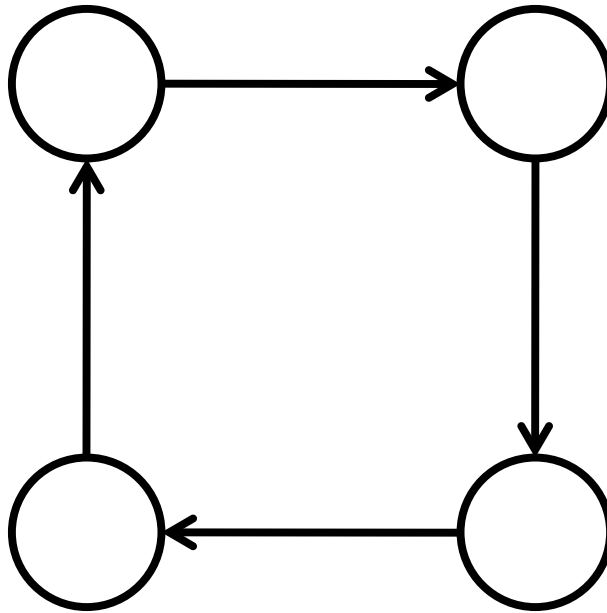
# MapReduce

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# None of the above

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# None of the above

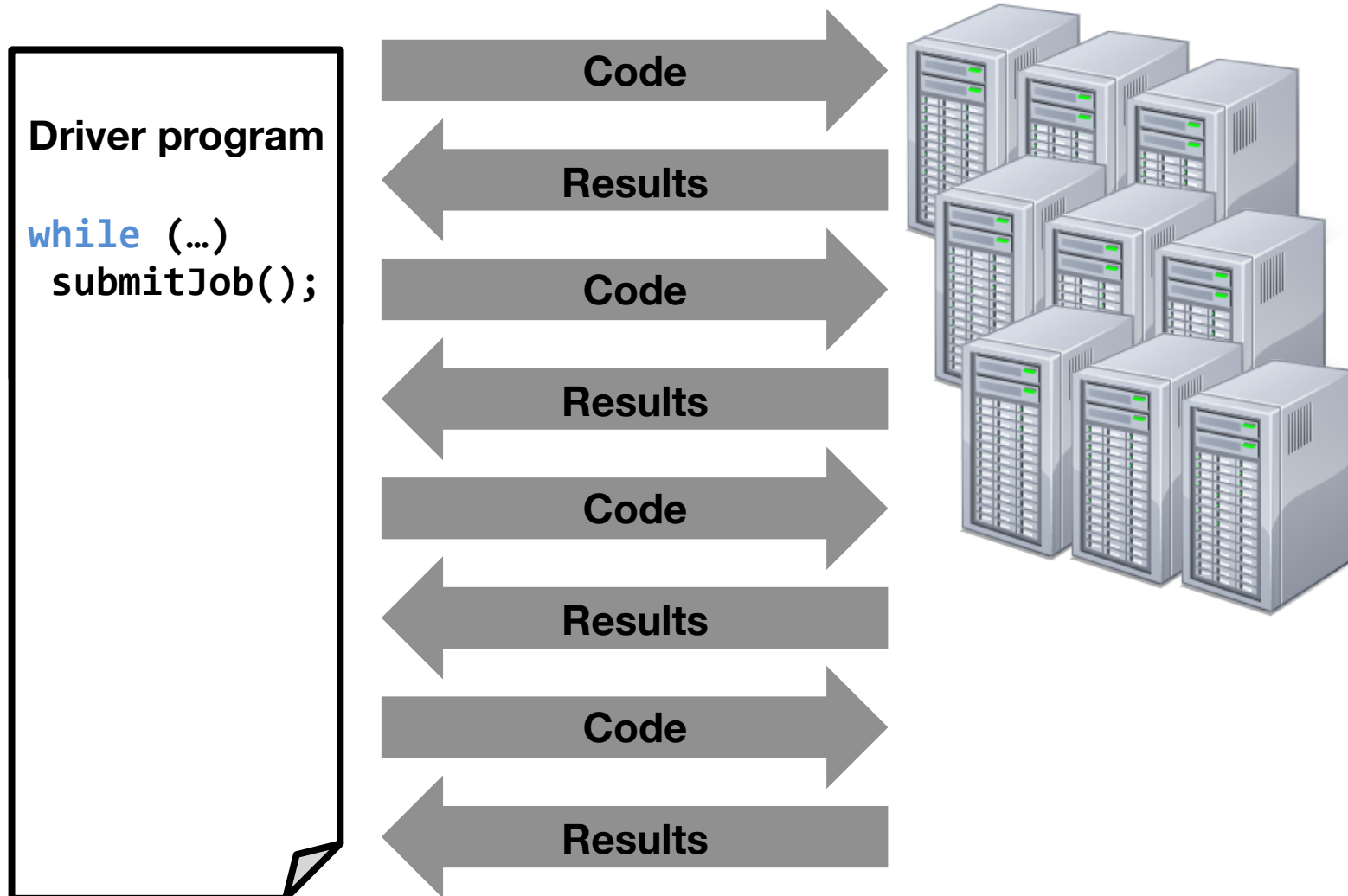
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```
while (!converged)
  do work in parallel;
```

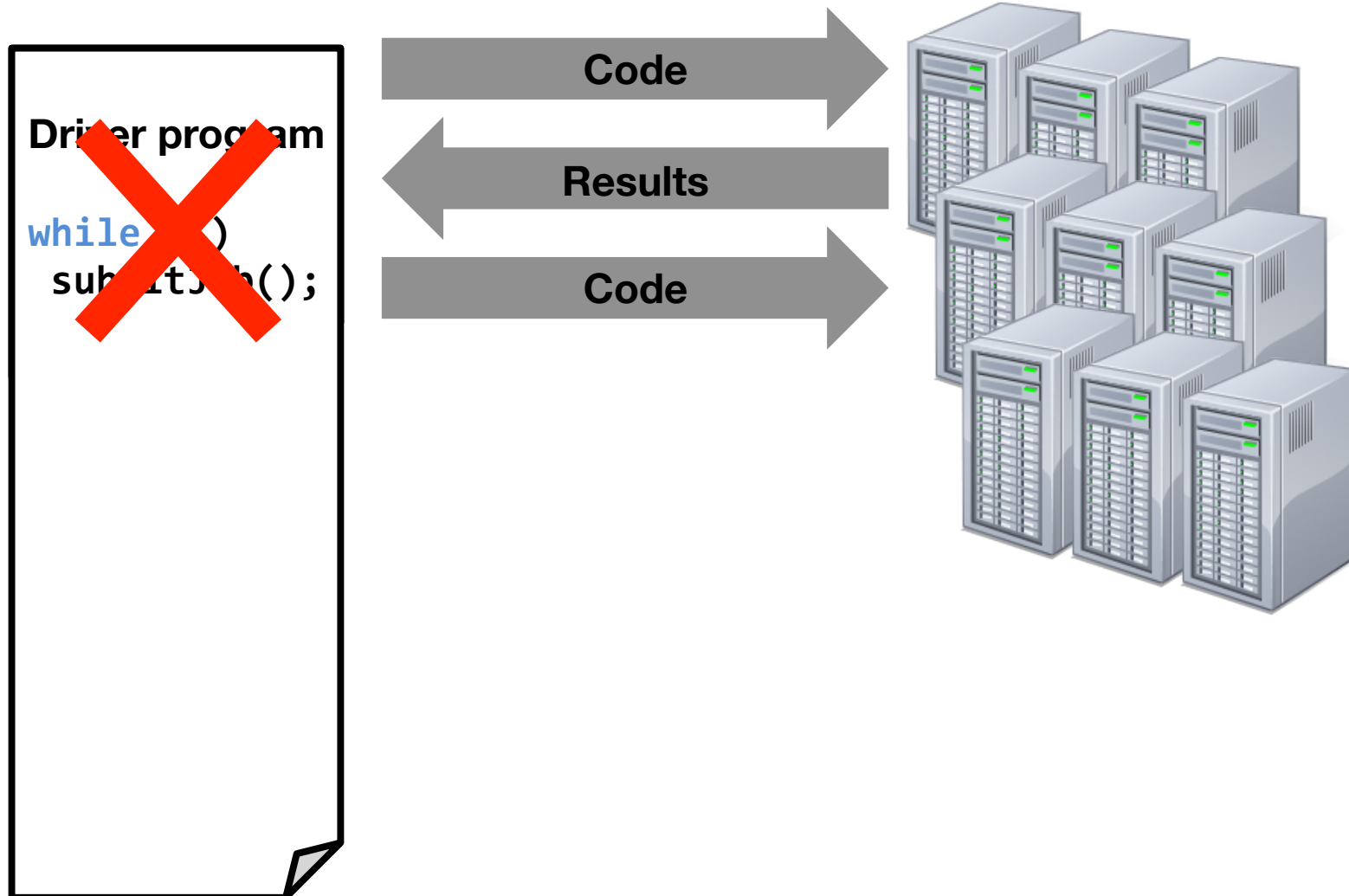
# Iterative algorithm

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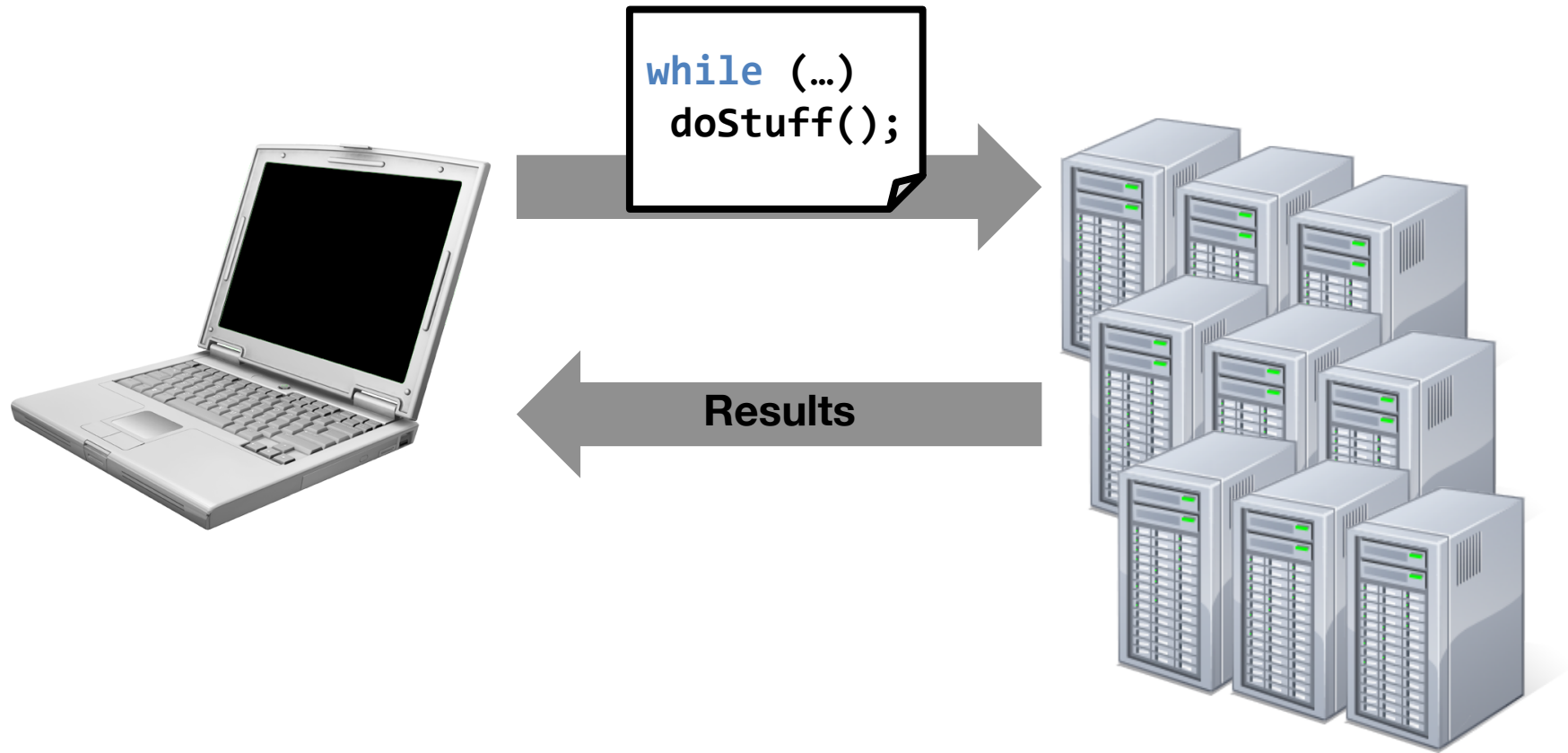
# Iterative algorithm

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# Skywriting

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# Skywriting

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- JavaScript-like job specification language
  - Supports functional programming
  - Data-dependent control flow
- Distributed execution engine
  - Locality-based scheduling
  - Fault tolerance
  - Thread migration

# Spawning a task

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```
function f(x) { return x + 1; }
```

```
res1 = spawn(f, [42]);
```

# Task dependencies

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```
function f(x) { return x + 1; }  
function g(y) { ... }
```

```
res1 = spawn(f, [42]);  
res2 = spawn(g, [res1]);
```

res1 and res2 are *future references*

# PageRank

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```
pages = [...]; // List of partitions
x = ...;      // Random initial value
do {
  x_old = x;
  results = [];
  for (part in pages) {
    results += spawn(pagerank, [part, x_old]);
  }
  x = spawn(collect, [results]);
  done = spawn(converged, [x_old, x]);
} while (!*done);
```



# PageRank

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```
pages = [...]; // List of partitions
x = ...;       // Random initial value
do {
    x_old = x;
    results = [];
    for (part in pages) {
        results += spawn(pagerank, [part, x_old]);
    }
}
```

**\*-operator dereferences (forces) a future**

```
done = spawn(converged, [x_old, x]);
} while (!*done);
```

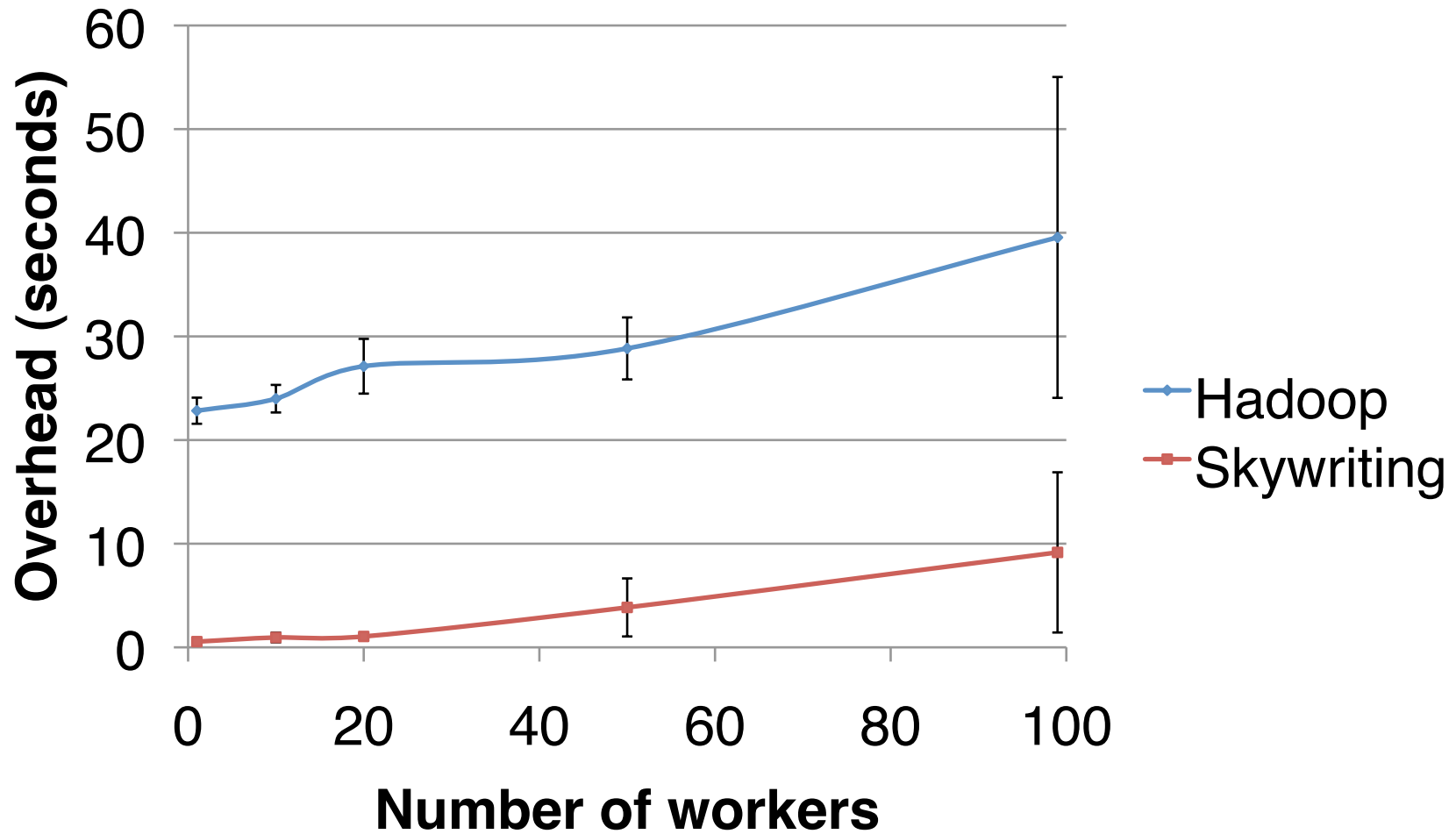
# Implementation status

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- Implemented in 4000 lines of Python
  - Also: Java, C and .NET bindings
- Many additional features
  - Native code execution
  - Introspection
  - Conditional synchronisation
- Available as open-source
  - <http://github.com/mrry/skywriting>

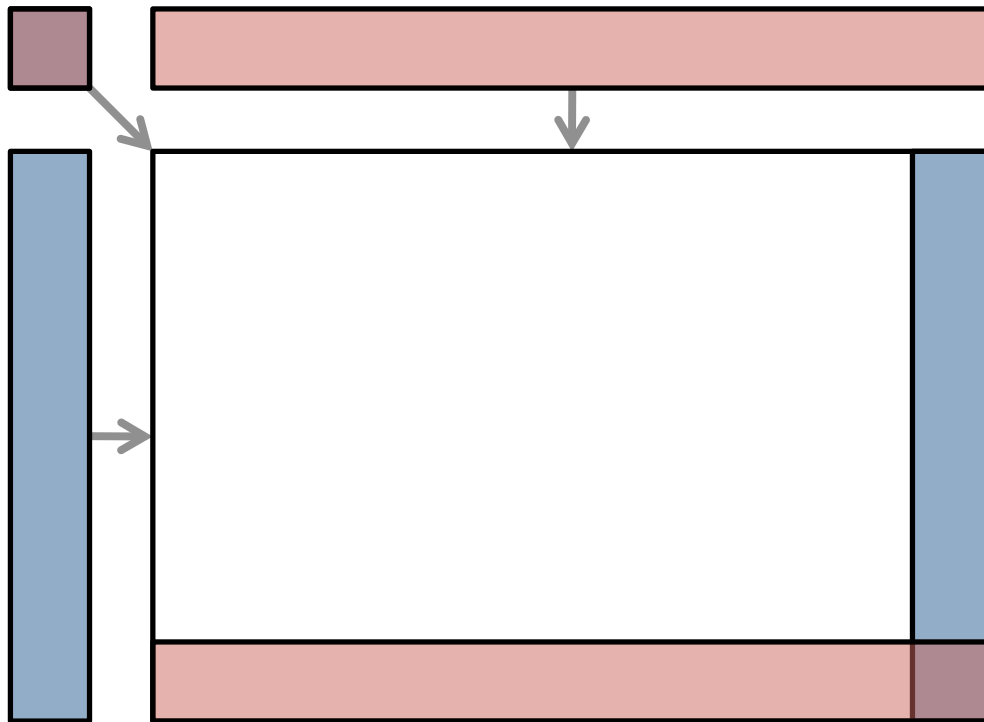
# Job creation overhead

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# Smith-Waterman data flow

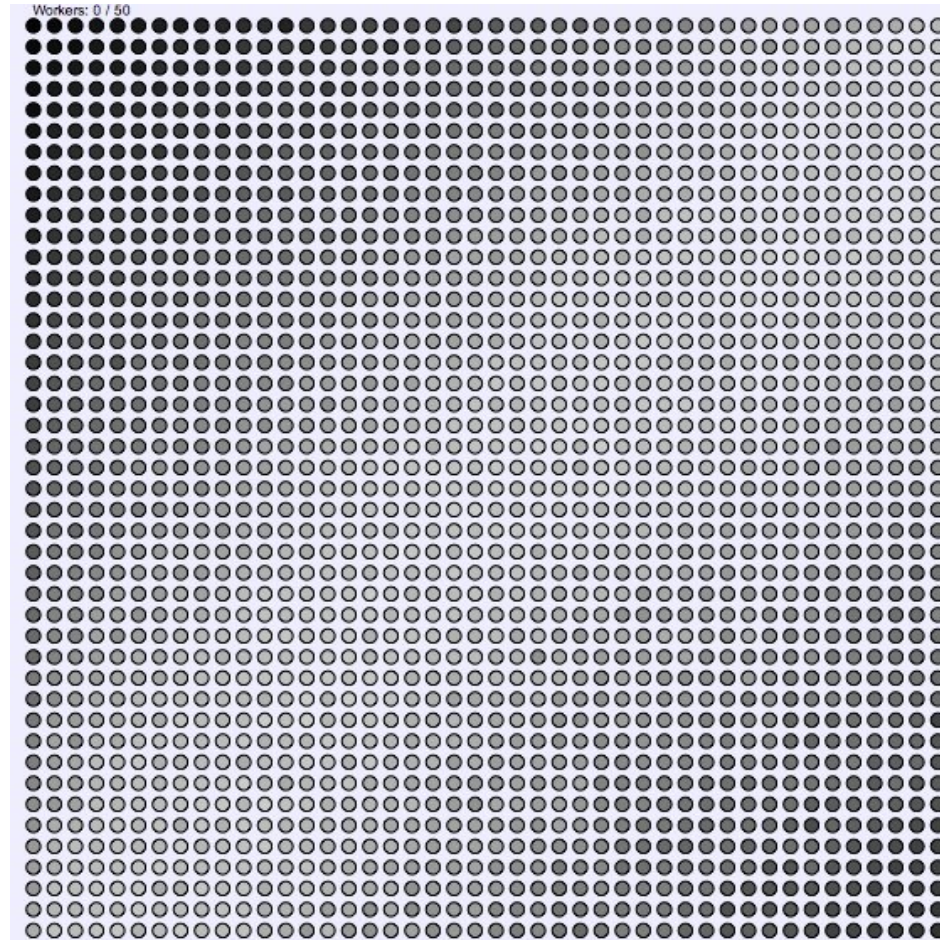
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$$H_{i,j} = f(H_{i-1,j}, H_{i,j-1}, H_{i-1,j-1}, s_i, t_j)$$

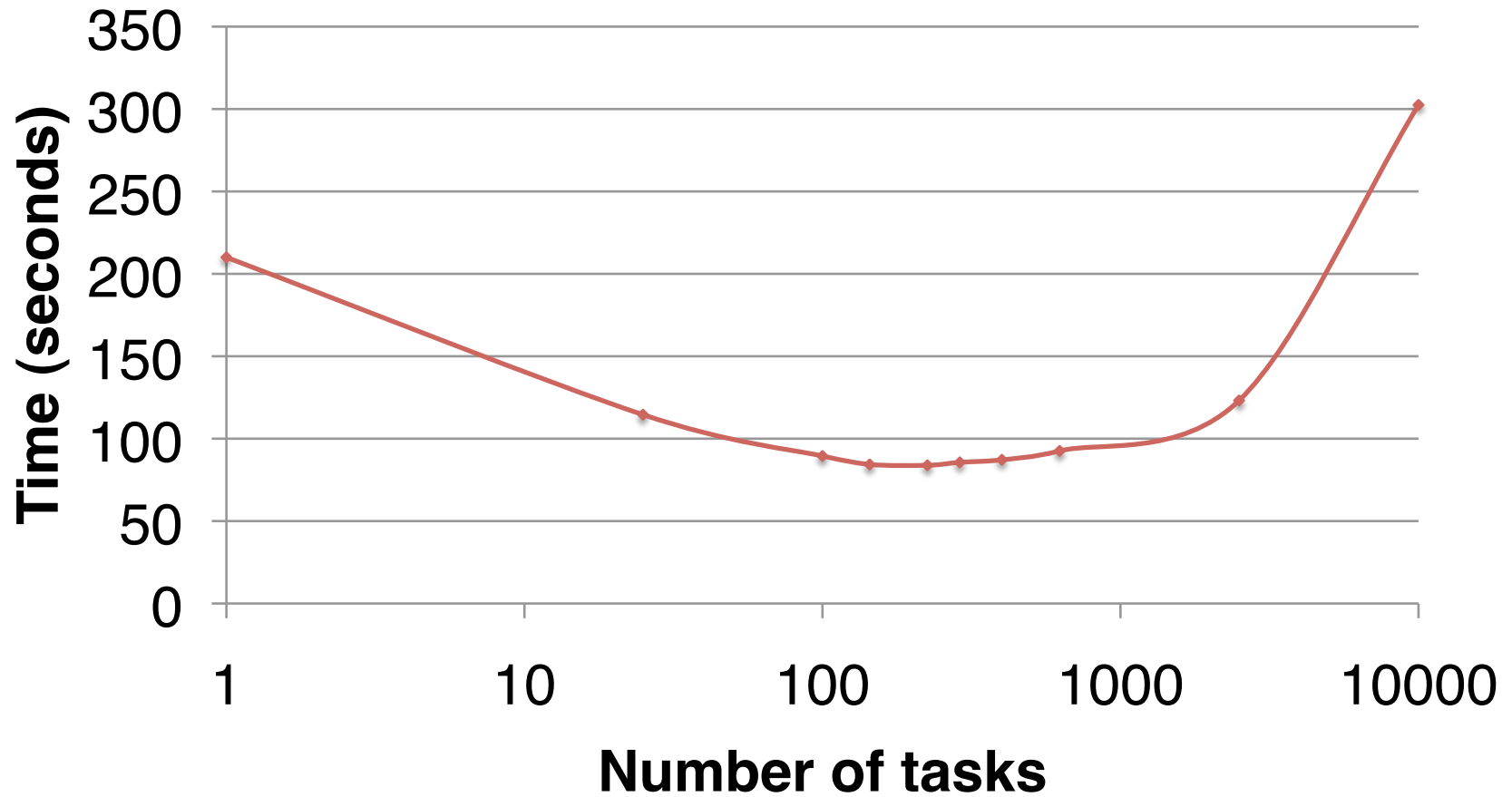
# Parallel Smith-Waterman

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# Parallel Smith-Waterman

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# Future directions

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- Multiple-scale parallel computing
  - Multiple cores, machines and clouds
- Streaming computations
  - Piping high-bandwidth data between tasks
- Better language integration
  - Hosted Skywriting on CLR or JVM

# Conclusions

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- Turing-complete programming language for distributed computation
- Runs real jobs with low overhead
- Lots more still to do!



# Questions?

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- Email
  - Derek.Murray@cl.cam.ac.uk
- Project website
  - <http://www.cl.cam.ac.uk/netos/skywriting/>

