Spam Prevention using Access Code (AC) Akhtar H Khalil, David J. Parish a.h.khalil@lboro.ac.uk, d.j.parish@lboro.ac.uk **High Speed Networks Group** Loughborough University

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Introduction

Spam
 Unsolicited message (Informally)
 No single technical definition
 SPIT (Spam over Internet Telephony)

Problems Caused

- Worldwide financial losses caused by spam in 2005 were \$50 billion [Ferris Research Analyzer]
- Impacts on business communication
- Exposure to Malware, Spyware, Adware
- Loss of Corporate Assets
- The Legal Risk of Spam
- Spam exceeds 4 times legitimate messages [Johnston and Piscitello, Understanding Voice over IP Security]

Impacts of the SOA Antispam measures

- No effective solution against address spoofing, dictionary attacks, sybil attacks etc
- May prevent legitimate messages
- Example: Members of the British parliament did not receive messages related to "Sexual Offences Bill" under discussion. Assumed to be porn, these messages were filtered by Anti-spam filters.



"There is no panacea for the spam problem, as all approaches come with some drawbacks"

(Rainer Baumann, St´ephane Cavin and Stefan Schmid, "Voice over IP - security and SPAM," page 10,September 8, 2006)

Access Code Mechanism > Two Main Entities

User ID (ID)
Access Code (AC)



Fig: Basic operation

User ID:
 Unique
 Can be accessed by anyone

Access Code (AC)

>A 5 digit changeable number Accessible by legitimate clients Impossible or so unpleasent for a spammer to access it that he skips and goes away Changing AC will not affect the legitimate clients Required by legitimate clients only at the first time

Spammer Vs Legitimate Client

- >A legitimate client has some knowledge about the recipient Transmission Cost of spam is almost zero Spams are sent to thousands of users within a short time >It is typically impossible to call a
 - spammer back

Data Base of a User on the Server

Contains three types of lists:
Trusted Persons List (TPL)
Blocked Persons List (BPL)
New Persons List (NPL)

TPL David	
BPL Eve	
NPL	

Fig: Data Base of a User on the Server

Call from an Unknown Legitimate Client



Fig. An unknown person wants to make a call



Spammer who Accesses the AC



Fig. Eve successfully accesses the AC

Eve Gives Up and Goes Away

>		
	TPL	
\leq	Shah	
	Khalil	
	BPL	
	Eve	
	NPL	

Fig. Data Base of Prof. Parish after receiving spit

Analysis

Charging Mechanism Free tokens to each user Enough for legitimate clients For obtaining AC from the server one token is subtracted If sender is not added to BPL list then the token is returned



Fig: Server functions as for unknown persons

Spoofed Address is in the TPL

Knowledge about the TPL list of the recipient
Time factor



Conclusion

The only Anti-spam mechanism that prevents all types of spam attacks

- The only technique that prevents spam in all its forms (spam email, spit, spim etc). The most suitable for converged networks
- No introduction problem of new callers/users
- Does not show any false positive or false negative

Provides the desired degree of convenience to legitimate clients

QUESTIONS



ANSWERS