

# Collecting and Analysing Traffic Profiles within a Commercial Network

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# Presentation Summary

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- Overview of the 'Detecting and Preventing Criminal Activities on the Internet' project
- Discussion of Architecture
- Example Network Patterns and Anomalies

# Overview of the Network Abuse Detection Project

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- EPSRC Funded
- Partnered by NTL, CESG and SPSS
- 3 Years, starting April 2004

# Project Objectives

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- Identify illegal activity inside the network core
  - Sometimes Necessary
  - Some prevention best done here
- Use statistical traffic summaries of headers to identify anomalies
  - Processing Overhead
  - High Throughput
  - No user data
  - Cheap Equipment

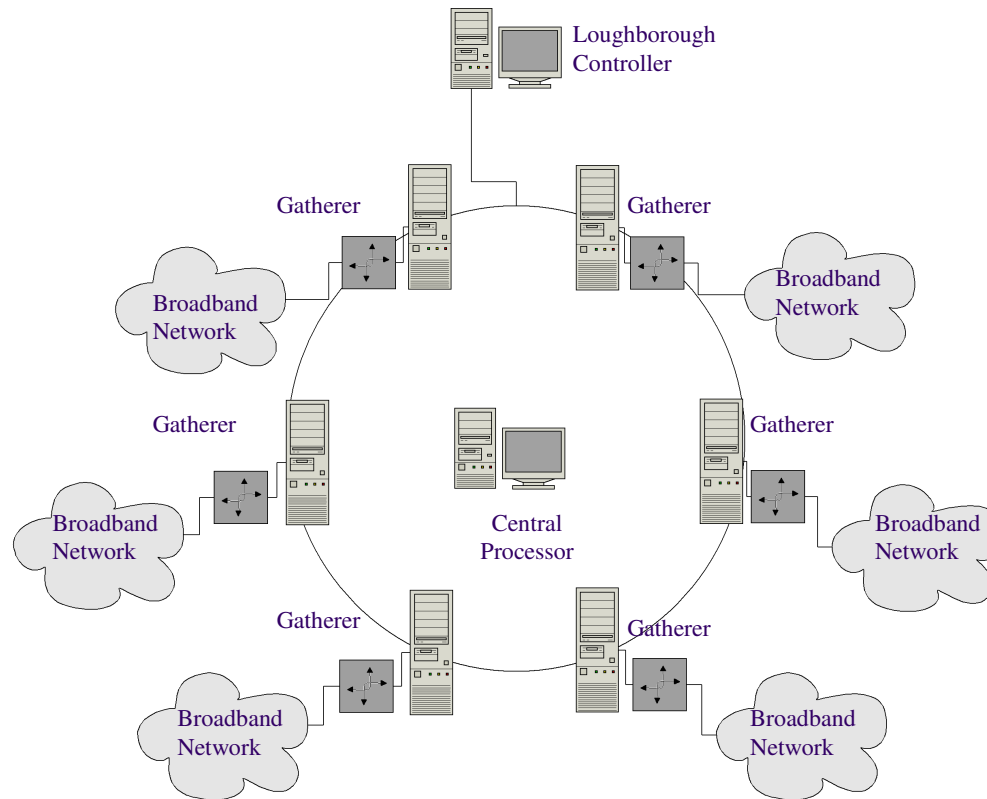
# Approach Summary

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- Anomaly Based
  - Describing Normality
  - Classifying Deviation
- DataMining
  - Identify Relationships
  - Update view of normality

# Approach Summary (Cont.)

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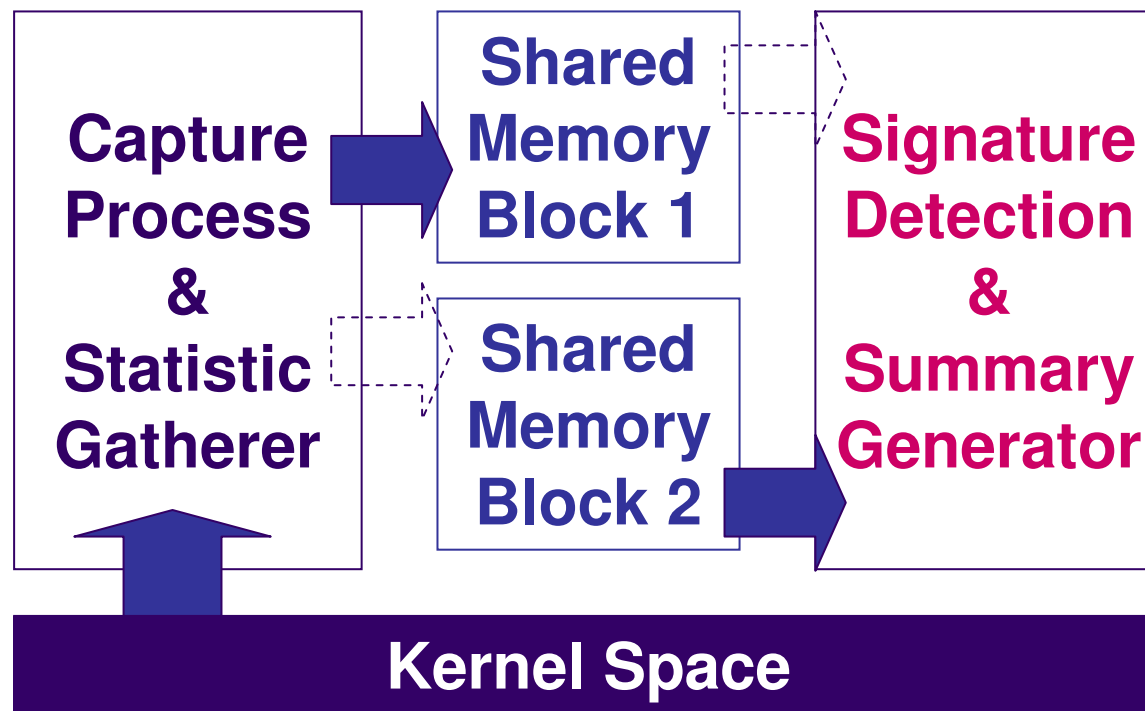
# Current Status

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- Hardware/Basic software installed
  - 6 Monitored PoPs
  - 1 Data-Mining Engine
  - Control from Loughborough/NTL
- Modules In Place For
  - Summary Gathering
  - Base lining data
  - Simple Signature Detection
  - Basic Alerting
  - Outgoing spam email detection

# PoP Software Summary

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# PoP Software Summary

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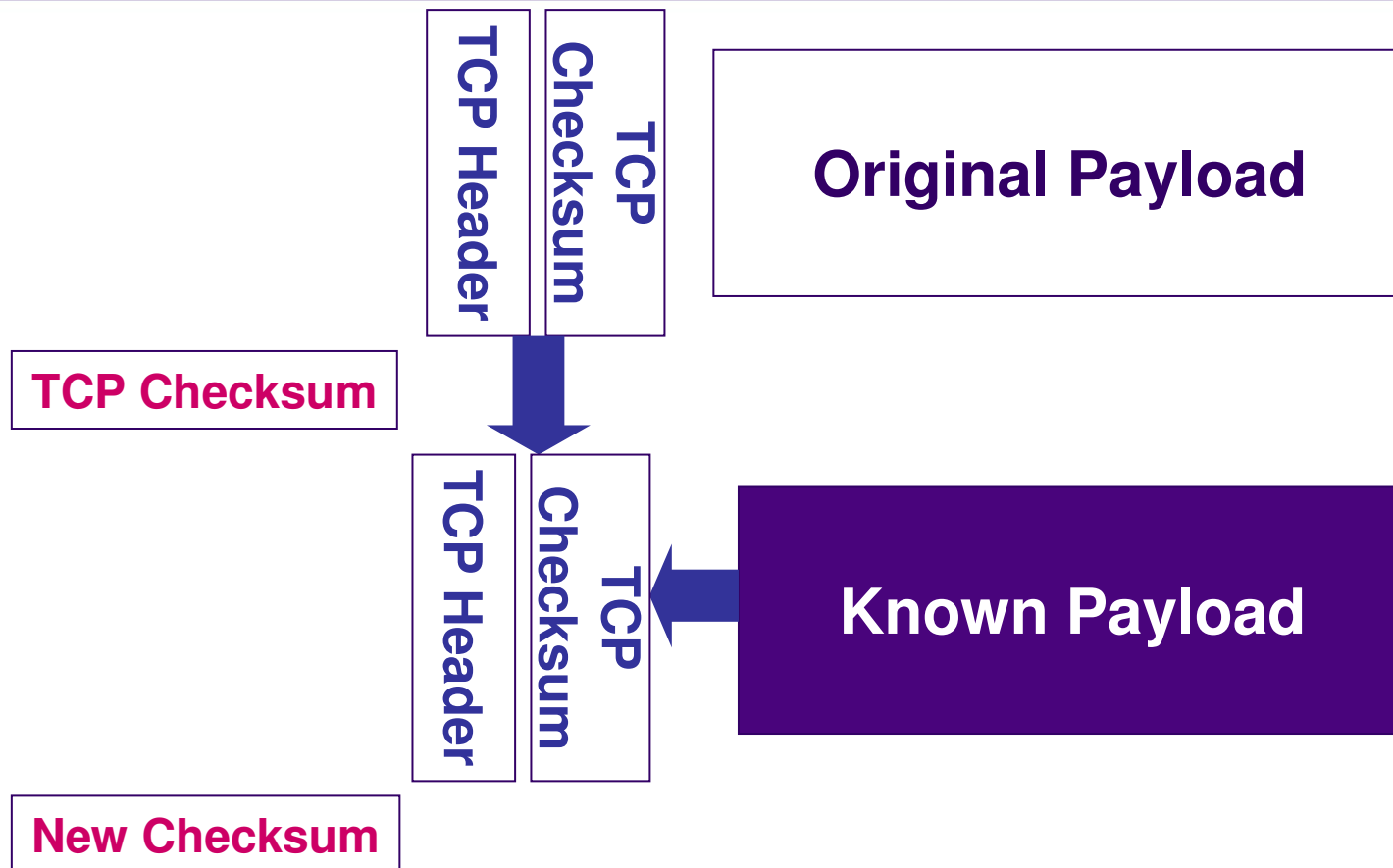
- Fast Packet Processing
  - Purely Counter Increments
- Pseudo Real-Time Statistics
  - Processing Time Constant
  - Variable Statistic Window Size

# Note on Capture Interfaces

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- Dealing With Interrupts
  - Poll
  - Buffer
- Context Switching
  - Memory Mapping

# Signature Detection Without Data



# Data Mining - Example

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- TTL Field
  - Initially Thought to be Limited Use
  - Data Mining Highlighted TTL in Lab Tests

# Data Mining - Example

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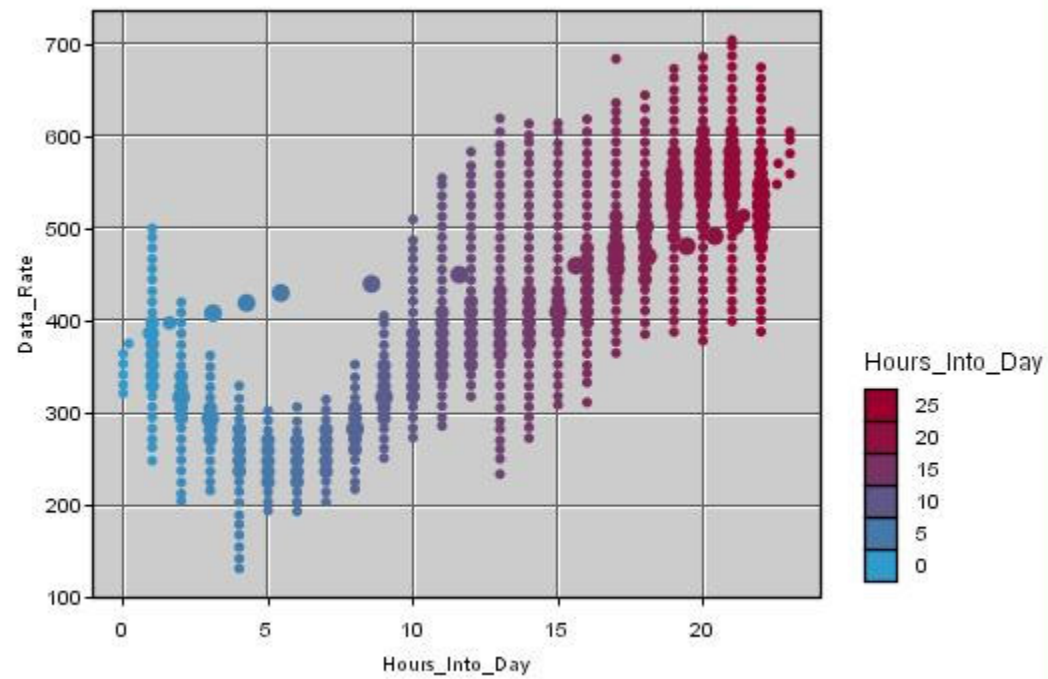
- TTL Field
  - Default Values (Depending on OS)
  - Consistent by Default
  - Can be used to Identify Spoofing
  - Shows Daily Pattern (Windows / Linux, File Sharing / Web Browsing)

# Patterns

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- Data Rates
- Port Numbers (Applications)
- An Anomaly Example

# Data Rates



# Data Rates (Cont.)

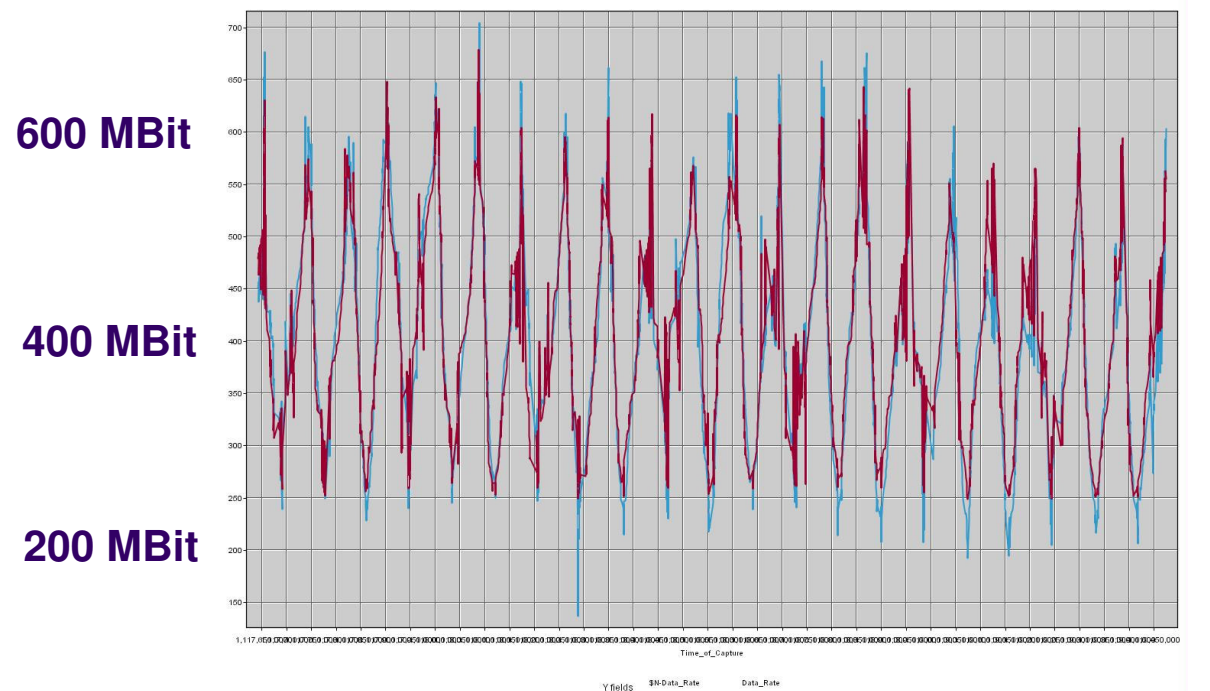
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- Time of Day Variation
  - Peak Times
    - Late evening (8pm)
  - Low Times
    - Early Morning (5am)



# Model of Data Rate

**Data Rate**



**Day 0**

**Time**

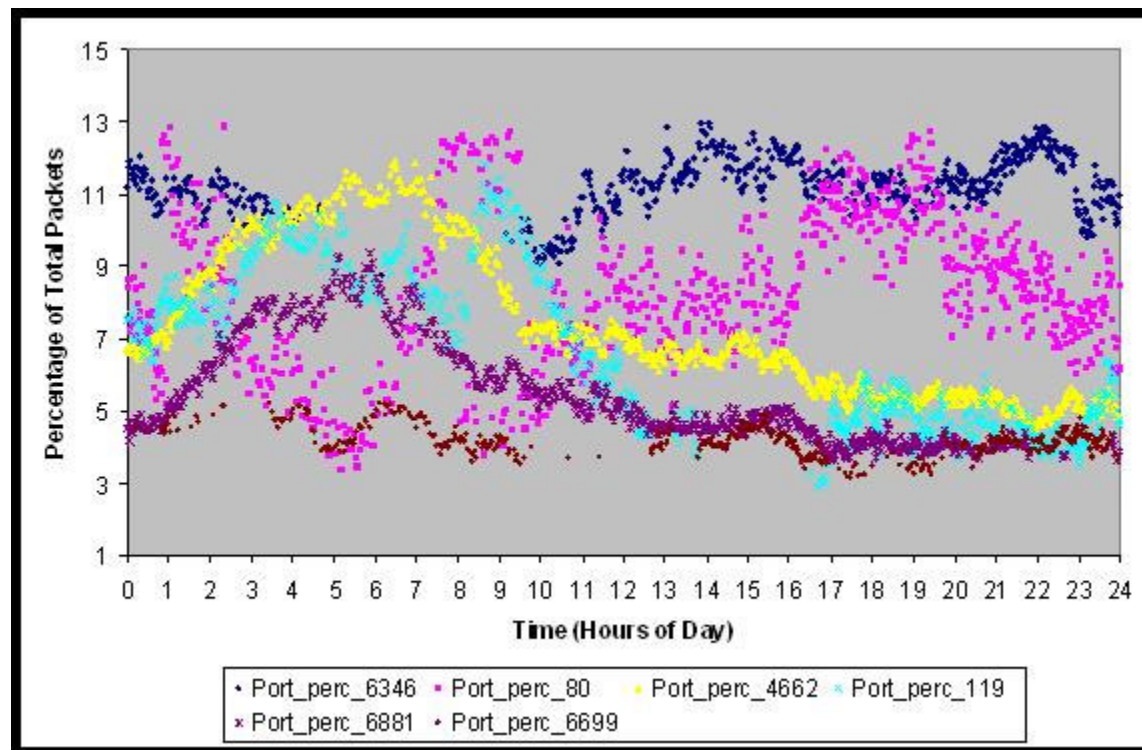
**Day 20**

# Port Numbers

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Port	Common Application	Percentage of All Packets	
		June 05	January 05
80	HTTP	8.8%	6.5%
6346	Gnutella	7.9%	4.893%
4662	eMule	6.4%	10.269%
119	NNTP / UseNet	5.9%	5.3%
6881	BitTorrent	4.1%	3.55%
6699	WinMX	2.3%	7.178%
6348	Gnutella (Secondary Port)	0.1%	0.01%

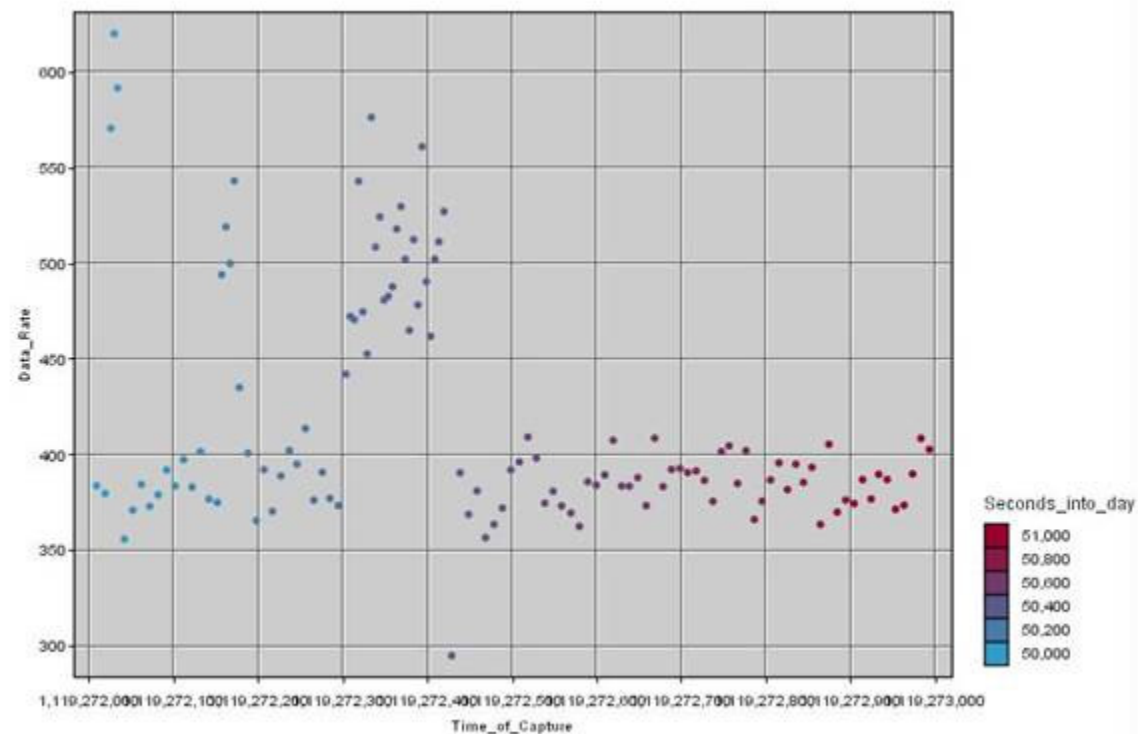
# Port Numbers (Cont.)



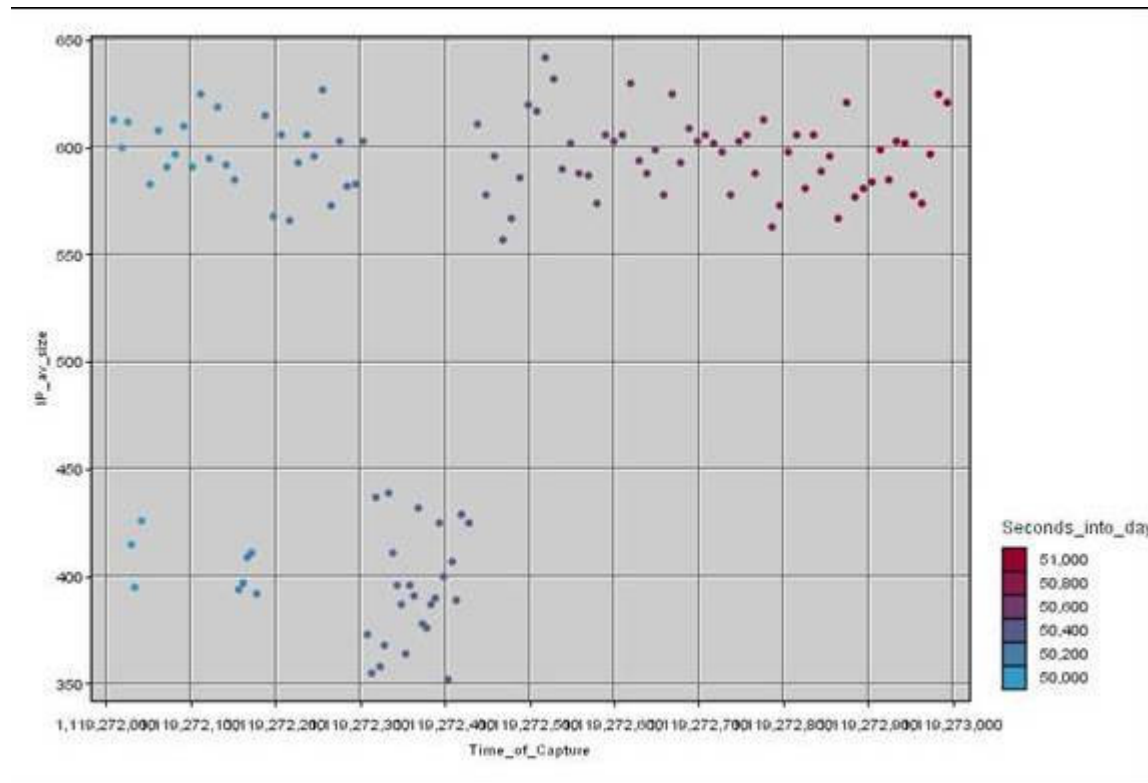
# Anomaly Example

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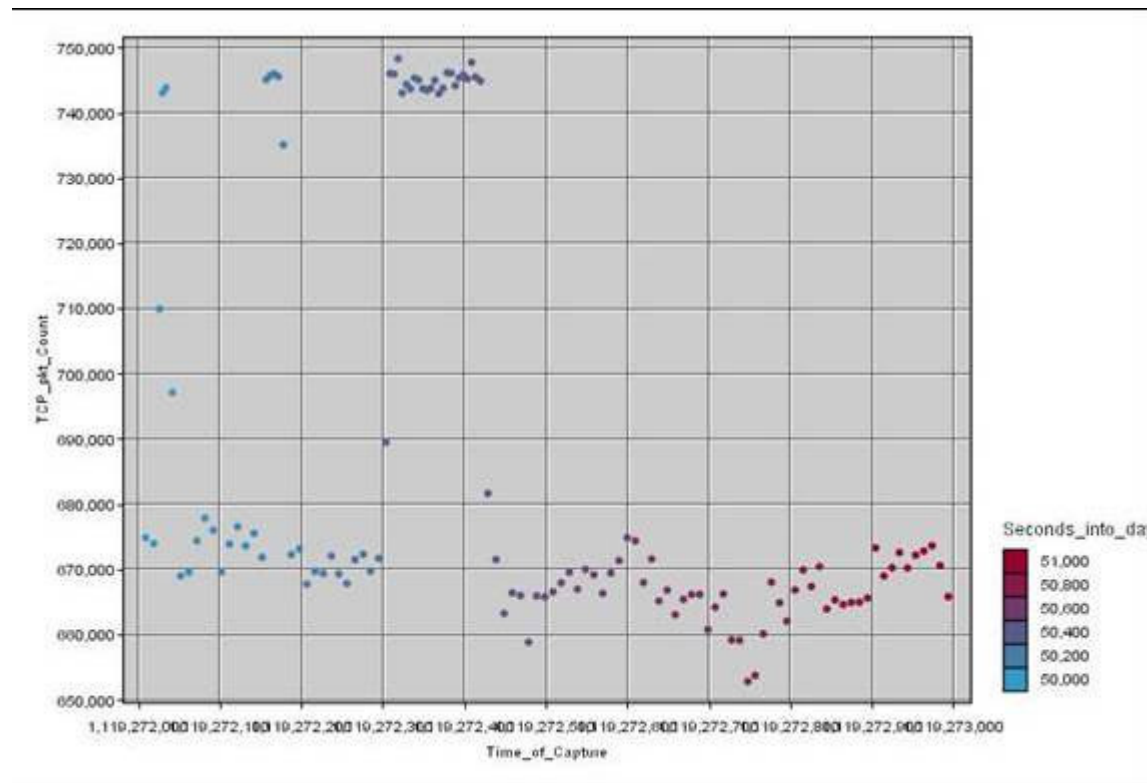
# Anomaly Example – Data Rate



# Anomaly Example – Average Packet Size



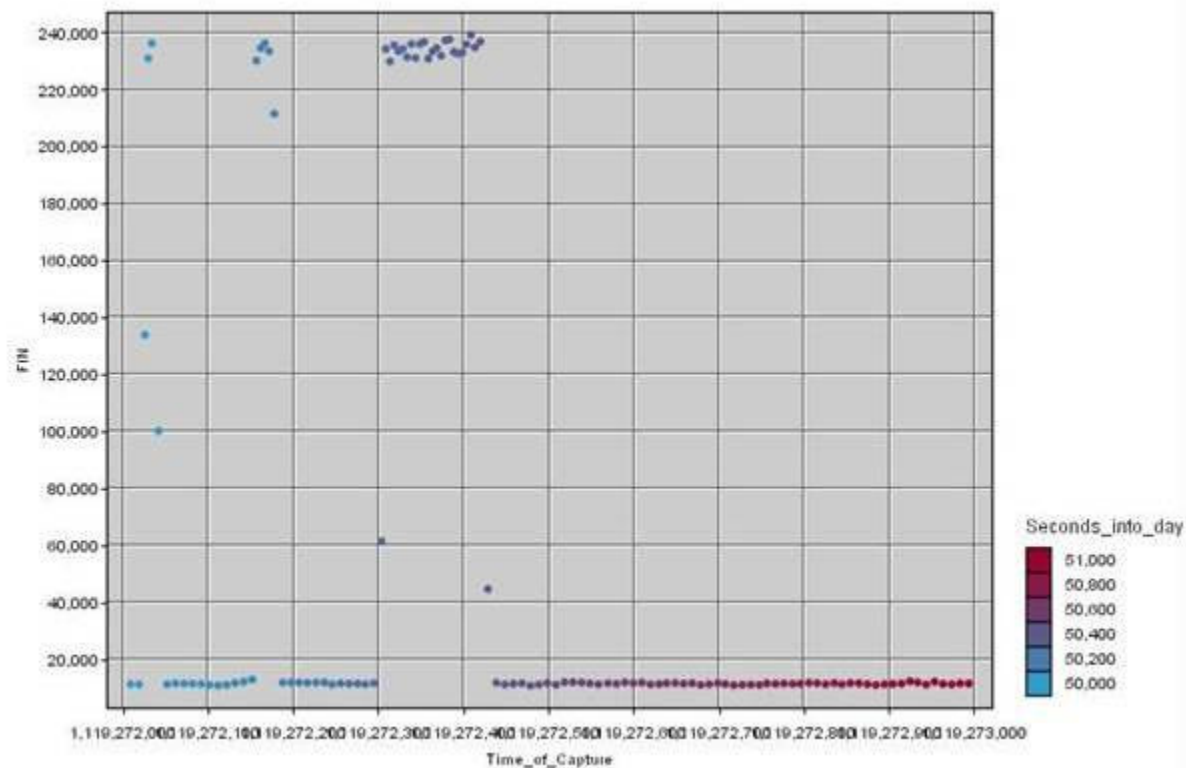
# Anomaly Example – TCP Packet Count







# Anomaly Example – FIN Count



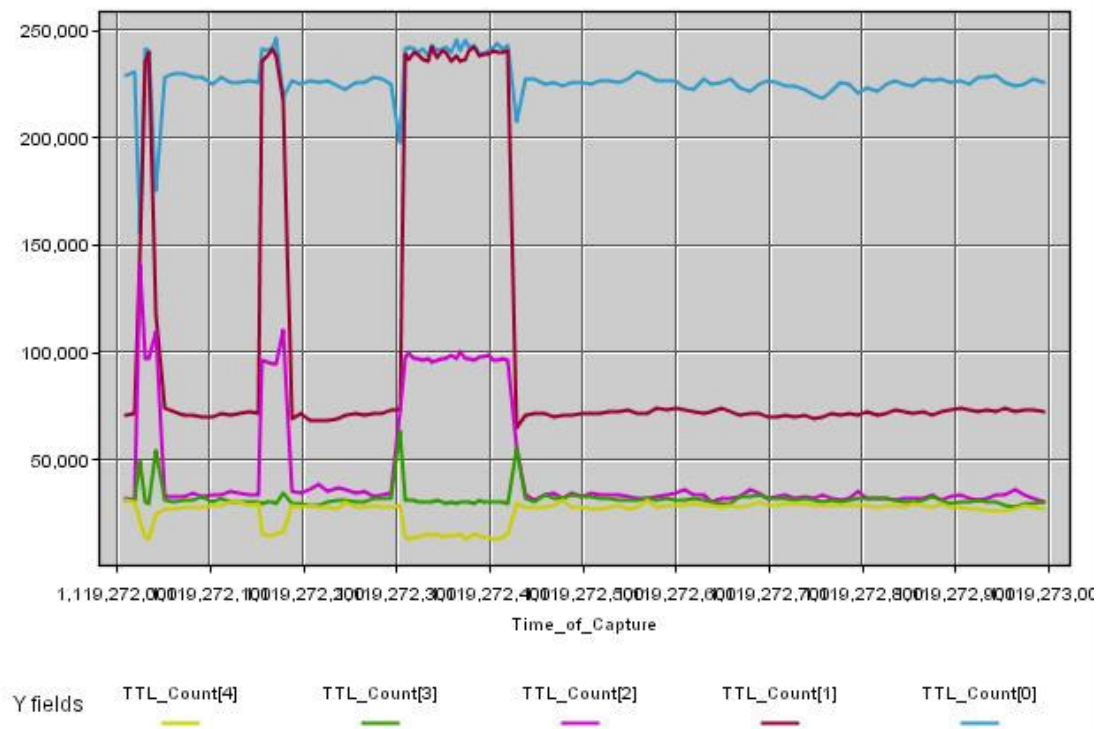


# Anomaly - Conclusion

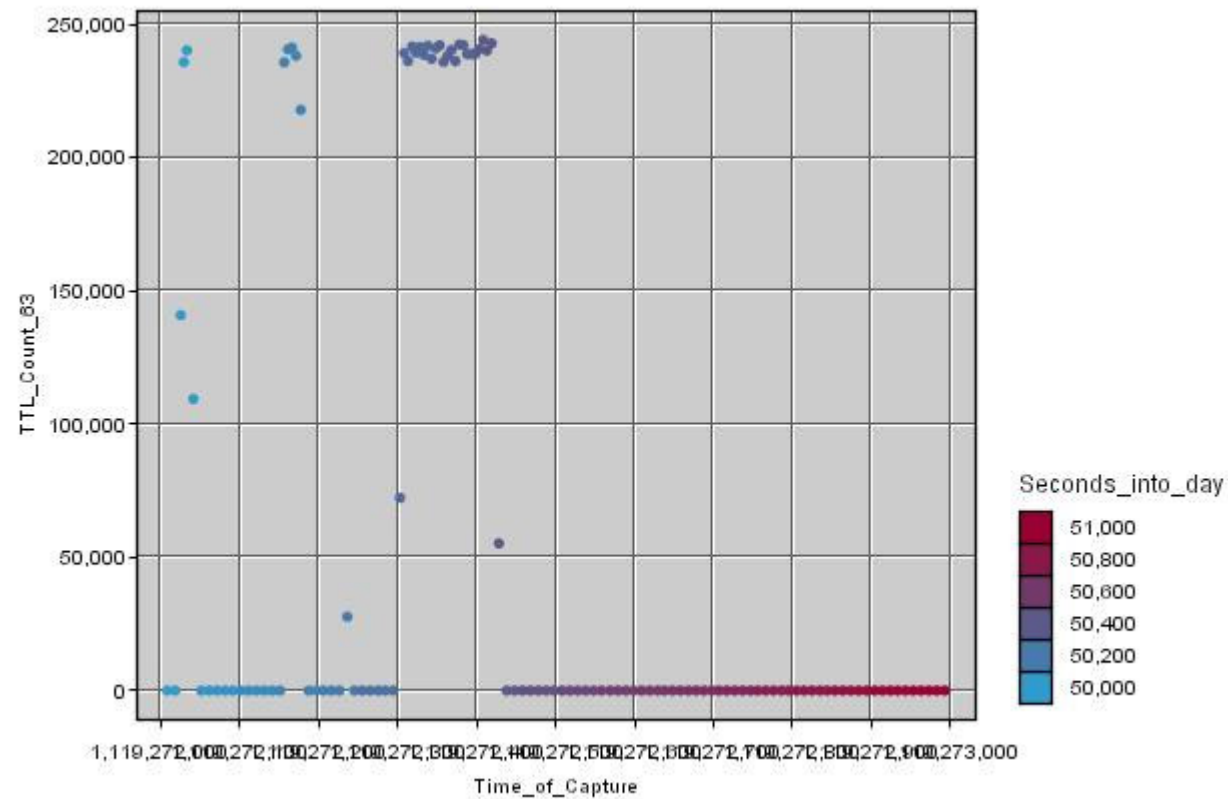
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- Large Traffic Amounts
- Synchronised
- TCP from many sources
- Small number of destinations
- FIN/ACK Packets

# Anomaly TTL



# Anomaly TTL - 63



# Summary

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- System in Place
  - Monitoring High Data Rates
  - Modelling Network Patterns
  - Discovering Deviations from 'Normal'
- Architecture Design
  - Scalable
  - Functional

# Future Work

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- Cross-site Correlation
- Automated Alerting
- Investigation of Mitigation Techniques

# Questions

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