

Presenting Two Seminars
Wednesday 16th June 2004

London



In Touch is a collaborative project between the Interact Lab at the University of Sussex, BT/chimera and Victoria Real, and is funded by the UK's ESRC, EPSRC and DTI PACCIT initiative. The project has been looking at online services that make use of broadband technology in the home to support social networks.

Seminar 1 Supporting social networks: design and evaluation of social software

- User centred design and evaluation techniques for social software
- Case study: In Touch social network support tool
- Tradeoffs in evaluation and design techniques

Seminar 2 Impact of Voiceover IP on the online gaming experience

- How talk in games helps build social groups
- How talk supports game playing
- VoIP and games: issues and challenges

Fee: £125.00 per Seminar

For further information and booking form please contact: Linda Kennedy

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